CPS 171 MP3

PROGRAM APPEARANCE, READABILITY AND PRESENTATION

DOCUMENTATION (3)   *REMARKS*
___Introduction/synopsis/overview appropriately descriptive
   of problem, input/output discussed, assumptions described,
   variables described, and name of programmer noted
___Internal- blocks described, strategies/algorithms
   non-standard procedures explained
___Meaningful identifiers/ use of self-documenting code

STYLE (2)
___Spacing/indentation/upper case-lower case letters enhanced readability by/
   highlighting or displaying the structure of the program, blocks easily identified

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PROGRAM CONTENT

STRUCTURE (10) (program & data)
___Made appropriate choices between real, integer, char and string variables
   and had accurate arithmetic in expressions or assignments(coercion)
___appropriate use of constants
___character and string variables accurately used
___assignment statements easily interpreted
___correct use of If-then & If-then-else structures
___correct use of <, <= etc. && and || in logical expressions
___correct nesting of structures

STRATEGY (3)
___problem broken into appropriate blocks
___The solution was reasonable/appropriate/efficient/
   understandable with no redundant testing

INPUT (2)
 ___correct reading from screen or FILE
   (EOF, sentinel and While accurately used)

PROGRAM RESULTS

OUTPUT (10)
___accuracy-all requirements present and accurate
___data nicely presented/styled/described by well chosen use
   of character strings and spacing
___copy of data file included

MACHINE PROBLEM DUE DATE

TIME (5)
___ time (every two days late = one point deducted)

Total missed_____