NAME

Total_____

PROGRAM APPEARANCE, READABILITY AND PRESENTATION

DOCUMENTATION (4)

REMARKS

Introduction/synopsis/overview appropriately descriptive
of problem, input/output discussed, assumptions described,
variables described, and name of programmer noted
Internal- blocks described, strategies/algorithms
non-standard procedures explained
Meaningful identifiers/ use of self-documenting CODE

STYLE(3)

____Spacing/indentation/upper case-lower case letters enhanced readability by/ highlighting or displaying the structure of the program, blocks easily identified

PROGRAM CONTENT

STRUCTURE (10) (program & data)
____Made appropriate choices between real and integer variables
and had accurate arithmetic in expressions or assignments(coercion)
____character variables accurately used
___assignment statements easily interpreted
____correct use of If-then & If-then-else structures
____correct use of iterations/correct choice between definite and
indefinite (While & For)
____correct nesting of structures

STRATEGY (5)

____problem broken into appropriate blocks
____The solution was reasonable/appropriate/efficient/
understandable and the data structure appropriate to strategy

INPUT (3)

____correct reading from screen or FILE
 (EOF, sentinel, for and while accurately used)

PROGRAM RESULTS

OUTPUT (10)
___accuracy-all requirements present and accurate
___data nicely presented/styled/described by well chosen use
 of character strings and spacing
___hard copy of data file provided

MACHINE PROBLEM DUE DATE

TIME (5)

____ time (every two days late = one point deducted)

Total missed_____